



ECCL ACTION SHOOTING

STRATEGY*ACCURACY*SPEED

ECCL Action Shooting Match Procedure

- Setup begins at approximately 0730, volunteers are encouraged to assist.
- The first three volunteers at a given match may shoot the course which they assisted for free. First-come basis. Volunteers must stay for the duration of the event.

- Sign up begins at approximately 0830:
 - Action Handgun or Action Rifle Match Fee: \$5/run
 - Action Two-Gun Match Fee: \$10/run
 - Shooters under 15yrs of age: FREE
 - All participants must sign a Release of Liability Waiver (one per year)

- Events start at 0900:
 - Please be on time, if not early, in order to hear complete instructions for the days courses of fire and prevent delays for other shooters.
 - Every shooter will run the course of fire once per match fee.

- CCW holders, please unload your carry gun at your vehicle before proceeding to sign-in. Exercise caution when readying all equipment before the event begins. Be sure to follow the Rules and Regulations listed in regards to handling and storing firearms as well as practical common sense.



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ECCL Action Shooting Required Equipment

- Action Handgun
 - A semi-automatic pistol or revolver in safe operating condition.
 - A safe, strong side holster of good quality construction. Holster must facilitate one handed draw and re-holster.
 - At least 3 magazines or speed loaders. (more recommended)
 - At least 50rds of appropriate, safe ammunition. (more recommended)
 - A safe ammunition carrier of good quality construction.

- Action Rifle
 - A rifle or carbine in safe operating condition. (No full-automatic firearms)
 - At least 2 magazines or loaders. (3 recommended)
 - At least 50rds of appropriate, safe ammunition.
 - A sling that facilitates ambidextrous operation and that orients the muzzle in a safe direction when free hanging.
 - A safe, sturdy ammunition carrier of good quality construction.
 - An Open Chamber Indicator; aka Safety Flag, EIC, etc. (recommended)

- Action Two-Gun
 - All requirements listed above for Action Handgun and Action Rifle.

RANGE SAFETY OFFICERS WILL DETERMINE THE APPROPRIATENESS AND SAFETY OF ALL EQUIPMENT



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General Rules and Regulations

- Follow the fundamental firearm safety rules at all times:
 - **ALWAYS** keep a firearm pointed in a safe direction; either downrange or towards ground.
 - **ALWAYS** keep your finger off the trigger until ready to shoot
 - **ALWAYS** keep a firearm unloaded until told to load by a RSO
- Proper eye and ear protection **MUST** be worn at all times while in front of pylons.
- **DO NOT** handle any firearm while behind the line without approval from a RSO. **NEVER** handle any firearm while someone is forward of the firing line.
- No loaders may be in any firearm (speed loaders or magazines) until you are told to load by a RSO.
- Do not anticipate a RSO's command; wait and listen for all commands.
- Adhere to an appropriate personal conduct (be courteous, limit profanity, etc.)
- If you have any questions or concerns, please bring them to the attention of the nearest RSO.

Action Handgun Rules and Regulations

- All pistols **MUST** be either holstered with the action open, or benched with the muzzle pointed downrange and the action open.
- All revolvers **MUST** be either holstered with a closed, empty cylinder, or benched with the muzzle pointed downrange and an open, empty cylinder.
- No loaders may be in any handgun (speed loaders or magazines) until you are told to load by a RSO.
- During any course of fire, **ALWAYS** keep the muzzle pointed in a safe direction; muzzle below horizon, obey 180° rule.
- Do not execute any course of fire in an unsafe or dangerous manner. If you have a malfunction or misfire, fix it or allow assistance from a RSO.
- Always show an empty, clear firearm at the end of your run.



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Action Rifle Rules and Regulations

- All rifles **MUST** be either racked with the action open and safety flag inserted, or benched with the muzzle pointed downrange, action open and safety flag inserted. Some flags have been provided and can be found atop the rifle rack.
- No magazines or ammunition may be in any rifle until you are told to load by a RSO
- During any course of fire, **ALWAYS** keep the muzzle pointed in a safe direction; muzzle below horizon, obey 180° rule.
- Do not execute any course of fire in an unsafe or dangerous manner.
- If you have a malfunction or misfire, fix it or allow help from a RSO.
- Always show an empty, clear firearm at the end of your run to the RSO running the course of fire. Re-insert safety flag after instructed to do so.

Action Two-Gun Rules and Regulations

- Follow all of the preceding rules and regulations outlined for both Action Handgun and Action Rifle

Action Handgun Classifications

- Men's Pistol
- Men's Revolver
- Women's Pistol
- Women's Revolver
- Youth Pistol
- Youth Revolver
- Rimfire Pistol
- Rimfire Revolver

Action Rifle/Two-Gun Classifications

- Men's Optic
- Men's Iron Sight
- Women's Optic
- Women's Iron Sight
- Youth Optic
- Youth Iron Sight
- Rimfire Optic
- Rimfire Iron Sight



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ECCL Action Shooting Scoring Procedure



- Run time is recorded with an electronic shot timer.
 - Time ends at last shot fired
- Hits are scored as outlined below:
 - A Zone hit: 0pts
 - B Zone hit: 1pts
 - C Zone hit: 2pts
 - D Zone hit: 3pts
 - Misses: 10pts
 - Penalties: 5pts
- Total points dropped are added together and multiplied by a time factor of 0.5s/pt
- $\text{Run Time} + (\text{Point Dropped} \times 0.5) = \text{Overall Time}$

*Note: Courses using reactive targets do not have different scoring zones. Hits on these targets count as 0pts and misses count as 10pts. These targets may have a prescribed number of shots or may be fired upon until hit depending on the course of fire.



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Hints and Tips

- Come prepared to the match, this will prevent undue stress and allow you to focus on the day's events and not waste time rushing to find equipment.
- Weather conditions can be unpredictable. Bring appropriate gear for all conditions including rain coat, hat, warm clothing (for cool days), etc.
- Wear suitable clothing. Range conditions may vary; long pants and boots/hiking shoes are a good choice.
- Bring a water bottle or sports beverage (avoid soda or other drinks), keeping hydrated on hot summer days is important. A hot beverage may be preferred on some cooler days though!!!
- Run each course of fire at your own pace, pushing yourself only enough to stay safe. As a great instructor once said, "Slow is smooth, smooth is fast"
- Each course of fire combines accuracy, strategy and speed. Combining these factors will result in an overall time you will be pleased with and enjoyable run.

Most importantly, relax, have fun and stay safe!!!



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Range Commands

- **Cease fire** – Anyone may call a cease fire upon witnessing any unsafe condition. Upon hearing this command, immediately stop all action, remove your finger from the trigger and keep the muzzle pointed in a safe direction. Await further instructions from a RSO.

Before Course of Fire

- **Shooter Up** – Report to the start position with your equipment ready.
- **Shooter On Deck** – Ready all equipment and prepare to begin your course of fire, DO NOT handle any firearms until told so by a Range Officer.
- **Shooter In the Hole** – Begin to ready your equipment and prepare to begin your course of fire, DO NOT handle any firearms until told so by a Range Officer.
- **Make ready** – Ready yourself for the course of fire as outlined during the pre-match course instructions.
- **Standby** – Prepare to begin the course of fire on the buzzer. Do not anticipate the buzzer, but wait for the audible “beep”

During Course of Fire

- **Trigger, Trigger, Trigger** – Check the position of your trigger finger. Do not have your trigger finger inside the trigger guard while moving or off target.
- **Muzzle, Muzzle, Muzzle** – Check the direction your muzzle is pointed. Always keep the muzzle pointed in a safe direction; muzzle below horizon, 180° rule.
- **Cover** – Utilize the proper use of provided cover or concealment, reducing exposure to the threat targets.

End of Course of Fire

- **Unload, Show Clear** – Unload your firearms, remove all loaders and ammunition, present an open chamber to be verified by the RSO
- **Range is Safe** – The course of fire has ended, all firearms cleared and the range determined safe. Volunteers can now move forward to score and tape targets.