

E.C.C.L. 300 YARD MATCH RULES

MATCH HOURS: 8AM – 1:00PM

GATE OPENS: 8:00AM

REGISTRATION: 8:45AM

SAFETY BRIEFING: 9:00

1ST RELAY: 9:30

MATCH FEES: MEMBERS - \$2.00

NON-MEMBERS – \$5.00

JUNIORS – FREE

REGISTRATION

Registration will begin at 8:45. Shooters will sign up for one (1) relay. After everyone present has signed up we will then sign up for a second relay. Further relays will be filled and shot in the time allotted. NOTE: if you fire more than one (1) relay in the same classification with the same rifle, only the first score will be used towards yearly averages. All scores will be posted.

EQUIPMENT/FIREARMS

Any safe firearm/center fire 30 caliber or smaller may be used. NO FULLY AUTO FIREARMS PERMITTED. All firearms will be loaded and fired one (1) round at a time. Muzzle brakes may be used with the exception of the Clam-Shell type that directs the gasses backwards. Any type front rest along with rear rest and bipods may be used. ONE PIECE RESTS (I.E. LEAD SLED) IS NOT PERMITTED.

FIREARMS CLASSIFICATIONS

F – Factory

Firearms must have original manufacturers barrel, stock and action. Triggers may be tuned along with free floating barrels and bedding of the action. Any sight or optics under 8 power will shoot SR-3 target. NO flat bottom stocks or guns built for target shooting such as Remington 40X BRS, Ruger Custom Shop APR, Browning X bolt target match etc. will shoot unlimited class target MR-63.

Varmint Class

This Class is for all deer, hog, coyote varmint hunters. Bring out any caliber up to a 30 caliber and try our 200 yard targets. This is a class just for varmint guns. Any sight or optics is allowed. No mechanical rest. Only sand bag or front tripod rest allowed. 8 minute unlimited sighter rounds, and 10 minutes to shoot 10 rounds for score. Target for score will be the outline of a groundhog with scoring rings. Senior Range Safety officer will have final say if rifle qualifies for a varmint rifle.

UNL-Unlimited

Any firearm which has been modified by adding aftermarket parts to enhance accuracy, or a rifle that has been built on a custom action. Any sights or optics are allowed.

ARS – Ar-15 / Service

Any AR-15 / Service style rifle as defined by the CMP rules. May use either Iron sights or optics up to 4-1/2 power.

VM – Vintage Military

Any military rifle used prior to the AR-15 era. May use either Iron sights or optics up to 8 power.

Final classification of firearms will be at the discretion of the Match Director.

RANGE SAFETY

Any firearm out of its protective case **must** have an Empty Chamber Indicator inserted while on club grounds.

ALL competitors and other persons in the immediate vicinity of the firing line must wear eye and ear protection.

Any time the Target Crew, or anyone, is down range, ALL firearms must have an ECI inserted and no one may touch any firearm for any reason.

As a courtesy to the shooters, please keep conversations low key and behind the wooden bumper posts. If you are not on the firing line please stay behind the concrete pad.

Any person violating this, or ANY safety rule will be subject to removal from the shoot – PERIOD.

If approached by the Match Director or a Range Safety Officer (RSO), you always have the right to challenge their opinions by going to the Board, BUT NOT THEIR AUTHORITY. The Match Director and RSO's are doing everything they can to ensure everyone's safety – treat them with the respect they deserve.

TARGETS

The NRA SR-3 target will be used by AR-15 / Service rifles and Vintage Military rifles.

The NRA MR-63 target will be used by all Unlimited and Factory rifles. This target will be reversed and shot with a 2-inch red dot.

SIGHT-IN

Each match will commence with an 8-minute sight-in period allowing unlimited shots. MR-63C F Class target shooters will have an 8-1/2 x 11 paper with a 2-inch red dot for sighting purposes. The SR-3 target shooters will shoot their record target for sighting. The shots will then be marked with golf tees for viewing. The shots will then be pasted and the target made ready for record shots.

COURSE OF FIRE

The match will consist of twenty (20) record shots in a twenty (20) minute time period. Firing will commence and end at the direction of the Match Director.

Anyone observing an unsafe condition must call a CEASE FIRE at once. Any shooter having a problem with a firearm, target or any other problem should get the line officers attention so appropriate action can be taken. Please be courteous to others so they can shoot without distraction. Any shooters that complete their course of fire before the twenty (20) minute time period has ended, that shooter must make their firearm safe, ground or bench the firearm and install an Empty Chamber Indicator. The firearm must not be removed from the line until directed to do so by the Line Officer.

When time elapses, the Line Officer will call a cease fire and all shooting will end. All firearms will be made safe. At the direction of the Line Officer, all firearms will be cased and removed from the firing line. Once the Line is declared "Safe" the Target Crew will retrieve the targets for scoring. At this time all competitors may remove their equipment from the line. At the direction of the Line Officer, the following relay can then place their equipment (NOT FIREARMS) at their

firing point. When the Target Crew has properly placed the targets and returned behind the line of fire, the Line Officer will then give the command to bring firearms to the line and uncase firearms with ECI properly installed. Please be aware of when your relay is about to start. Please be SAFE in setting up your gear. We will provide adequate time for all competitors to set up.

Targets will be scored after you shoot, but then become your property. Please make certain your target has been scored correctly. Should you have a concern, please let us know immediately. Once the Match has concluded the scores are final and no changes will be made.